

## Church at Home

Zoom Meeting – Wednesday, June 10—Pastor Rick

Guidelines:

1. Provide something to eat. (Host may do this or take turns.)
2. Check the Framework Web Page for questions that may help lead discussion of the sermon.
3. Encourage your group to give their offerings to Framework online or see Robin at the church.
4. Set a length of time for meeting—of course, it depends on activities of each group. One shared they play games; another shared their meetings are 4 hours. Pastor Rick is leaving this up to each group.
5. Give everyone in the group some responsibility. This helps with “ownership” of the group.
6. Keep track of attendance. Once a month, report to Robin. Divide attendance as children and adults, which include the youth.
7. Be careful not to be a too self-centered group—be aware of any others your group may want to include.

Comments/suggestions/miscellaneous:

Pastor Rick is available to participate in any group upon request.

Host: Stay in touch with your group during the week.

Group: Stay in contact with each other during the week.

Pray for each other during the week.

Your group may decide to meet at another group member’s home. (share the experience)

If we stay a “church at home,” how are we as a group going to do outreach? Maybe we want to do outreach even if we can go “back to church.”

Some groups may disband when we have fewer “church-on-campus” restrictions.

Hopefully, our groups will/may “indulge” in having accountability partners.

Think about doing things together outside of our homes.

A question was posed about communion. Pastor Rick gave us authority and his blessing as lay pastors to perform communion. It was also suggested that this could be a part of the online sermon, and the host family would provide the food/drink.

Pastor Rick would also like to provide leadership training. One topic may be—How to facilitate discussions. We agreed our next meeting would be **Wednesday, July 1, at 7 p.m. for approximately ½ hour.** This will be recorded for those not able to attend!